

General of the State, to constitute themselves County Guards of the county in which they may be serving; to provide rules and regulations governing the duties of such County Guards, and subjecting such Guards to the militia laws of the State.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That all volunteer fire companies or associations, whether incorporated or not, of the State or any of the political sub-divisions thereof, are hereby authorized, subject to the approval of the Governor and the Adjutant General of the State, to constitute themselves County Guards of the county in which they may be serving as fire companies.

SEC. 2. *And be it further enacted,* That the Adjutant General, with the approval of the Governor, shall prescribe such rules and regulations governing the duties and service of such County Guards as he may deem necessary, and such rules and regulations, when promulgated, shall have the effect of law. County Guards, when approved as such, shall become subject to the militia laws of the State.

SEC. 3. *And be it further enacted,* That this Act is hereby declared to be an emergency law and necessary for the immediate preservation of the public safety, and being passed upon a yea and nay vote supported by three-fifths of all the members elected to each of the two Houses of the General Assembly, the same shall take effect from the date of its passage.

Approved June 27th, 1917.

CHAPTER 26.

AN ACT to add nine additional sections to Article 65 of the Annotated Code of Maryland, title "Militia," as said Article was repealed and re-enacted by Chapter 311 of the Acts of the General Assembly of Maryland of 1916, said additional sections to follow immediately after Section 90 of said