

the State Roads Commission, the charge for which shall be \$10.00.

The permit shall specify the route to be followed, the mileage covered and the date and hours between which the passage is to be made *and maximum weight*.

249. (c) *Incorporated cities, towns and municipalities may by ordinances permit the operation within their respective jurisdiction of any motor bus or trackless trolley with a maximum outside width of not to exceed 102 inches.*

252. *No vehicle including any load thereon shall exceed a height of 12 feet 6 inches; EXCEPT THAT MOTOR TRANSPORT CARRIERS OF AUTOMOBILES INCLUDING ANY LOAD THEREON MAY BE 13 FEET 6 INCHES IN HEIGHT.*

253. (a) *No motor vehicle or trackless trolley including any load thereon, shall exceed a length of 35 feet extreme over-all dimension, inclusive of front and rear bumpers, except that a bus equipped with three axles shall not exceed an over-all length, inclusive of front and rear bumpers, of 40 feet.*

(b) *No combination of vehicles coupled together shall consist of more than two units and no tractor semi-trailer including any load thereon shall have an over-all length inclusive of front and rear bumpers, in excess of 50 feet, and no combination of other vehicles including any load thereon shall have an over-all length, inclusive of front and rear bumpers, in excess of 60 feet.*

253. NO VEHICLE OR COMBINATION OF VEHICLES INCLUDING THE LOAD THEREON SHALL EXCEED 55 FEET IN LENGTH INCLUSIVE OF FRONT AND REAR BUMPERS; EXCEPT THAT ANY UTILITY POLES BEING TRANSPORTED BY OR FOR ANY PUBLIC UTILITY COMPANY SHALL NOT BE SUBJECT TO THE LIMITATIONS PROVIDED IN THIS SECTION AS TO OVER-ALL LENGTH, AND FURTHER PROVIDED THAT PILING SHALL NOT BE SUBJECT TO THE LIMITATIONS PROVIDED IN THIS SECTION AS TO OVERALL LENGTH.

254. (a) *No axle load shall exceed 18,000 pounds.*

(b) *No group of axles contained within the distance shown in Column 1 of the following table shall carry total loads in excess of those shown opposite the respective distances in Column 2 of the table.*