

ALLOW FOR MOVING COSTS IN CASES WHERE, UNDER APPLICABLE FEDERAL LAW OR RULE OR REGULATION, COMPENSATION MAY BE PAID WHOLLY OR PARTLY OUT OF FEDERAL FUNDS OR WILL BE REIMBURSED WHOLLY OR PARTLY TO THE CONDEMNOR OUT OF FEDERAL FUNDS.

(J) FEDERAL LAWS AND RULES AND REGULATIONS AUTHORIZING BENEFITS FOR DISPLACED FROM PUBLIC IMPROVEMENT PROJECTS IN BALTIMORE CITY.

NOTWITHSTANDING ANY PROVISION OF THIS SECTION, IN BALTIMORE CITY, WHERE FEDERAL LAWS AND RULES AND REGULATIONS AUTHORIZE BENEFITS FOR ANY DISPLACED FROM PUBLIC IMPROVEMENT PROJECTS WHOLLY OR PARTIALLY FUNDED BY FEDERAL FUNDS, A CONDEMNOR MAY DO ANY ACT NECESSARY TO COMPLY WITH THE TERMS, CONDITIONS, AND PROVISIONS OF FEDERAL LAW AND RULE AND REGULATION IN ORDER TO OBTAIN THE FULL BENEFIT UNDER THEM FOR ANY CONDEMNOR AND DISPLACED FROM THE PROJECTS IN BALTIMORE CITY. THIS SUBSECTION APPLIES TO EXISTING ACTS OF CONGRESS AUTHORIZING BENEFITS FOR OR TO DISPLACED FROM PUBLIC IMPROVEMENT PROJECTS RECEIVING FEDERAL FUNDS, SUBSEQUENT ACTS OF CONGRESS OF LIKE CHARACTER, AND ANY EXISTING OR SUBSEQUENTLY ADOPTED RULES AND REGULATIONS ISSUED IN CONNECTION WITH THEM.

REVISOR'S NOTE: This section presently appears as Art. 21, §12-113 of the Code. In subsection (a), the present reference to "a chattel real" is proposed for deletion for the reasons explained in the revisor's note to §3-104. "Real property" is proposed for deletion and "land" is substituted for the reasons explained in the revisor's note to §12-104.

Present subsection (i) is divided into two subsections for organizational purposes.

In subsection (j), the present reference to subsequent amendments to federal law is proposed for deletion as unnecessary in light of Art. 1, §21. The present reference to any "duly elected or appointed officers" of the condemnor is proposed for deletion as superfluous.

The only other changes are in style.

SUBTITLE 2. RELOCATION AND ASSISTANCE.

12-201. DEFINITIONS.

(A) IN THIS SUBTITLE THE FOLLOWING WORDS HAVE THE MEANINGS INDICATED UNLESS OTHERWISE APPARENT FROM