

PROSECUTORS DISABILITIES COMMISSION

33E. CREATION; COMPOSITION

(A) THE PROSECUTORS DISABILITIES COMMISSION IS CREATED. IT CONSISTS OF THE ATTORNEY GENERAL, EX OFFICIO, BUT WITH POWER TO VOTE, AND FOUR PERSONS APPOINTED BY THE GOVERNOR, AS FOLLOWS:

(1) ONE PERSON SHALL BE THE NOMINEE SUBMITTED BY THE PRESIDENT OF THE SENATE. THIS PERSON SHALL NOT BE A MEMBER OF THE GENERAL ASSEMBLY, A LAWYER, OR A FULL-TIME STATE EMPLOYEE.

(2) ONE PERSON SHALL BE THE NOMINEE SUBMITTED BY THE SPEAKER OF THE HOUSE OF DELEGATES. THIS PERSON SHALL NOT BE A MEMBER OF THE GENERAL ASSEMBLY, A LAWYER, OR A FULL-TIME STATE EMPLOYEE.

(3) ONE PERSON SHALL BE THE NOMINEE SUBMITTED BY THE BOARD OF GOVERNORS OF THE MARYLAND STATE BAR ASSOCIATION, INCORPORATED. THIS PERSON SHALL BE A LAWYER ADMITTED TO PRACTICE LAW IN MARYLAND.

(4) ONE PERSON SHALL BE THE NOMINEE SUBMITTED BY THE GOVERNING BOARD OF THE MARYLAND STATES ATTORNEYS ASSOCIATION, INCORPORATED, OR ITS SUCCESSOR. THIS PERSON SHALL BE AN INCUMBENT STATE PROSECUTOR.

(B) THE GOVERNOR MAY REJECT A NOMINEE FOR CAUSE, IN WHICH EVENT THE NOMINATING PERSON OR ASSOCIATION SHALL SUBMIT ANOTHER NOMINEE. THE GOVERNOR, IF HE REJECTS A NOMINEE, SHALL STATE IN WRITING TO THE NOMINATING PERSON OR ASSOCIATION THE REASONS FOR HIS REJECTION. THIS STATEMENT IS CONFIDENTIAL, SECRET, AND PRIVILEGED; HOWEVER, THE NOMINATING PERSON OR ASSOCIATION MAY MAKE IT PUBLIC.

(C) THE TERMS OF THE APPOINTED MEMBERS ARE FOUR YEARS AND UNTIL THEIR SUCCESSORS ARE APPOINTED AND QUALIFY. HOWEVER, OF THE INITIAL APPOINTEES, ONE SHALL HAVE AN INITIAL TERM OF FOUR YEARS, ONE SHALL HAVE AN INITIAL TERM OF THREE YEARS, ONE SHALL HAVE AN INITIAL TERM OF TWO YEARS, AND ONE SHALL HAVE AN INITIAL TERM OF ONE YEAR. MEMBERS ARE ELIGIBLE FOR REAPPOINTMENT.

(D) THE MEMBERS OF THE COMMISSION SHALL NOT RECEIVE COMPENSATION BUT SHALL BE REIMBURSED FOR THEIR REASONABLE EXPENSES INCURRED IN THE PERFORMANCE OF THEIR DUTIES, AS PROVIDED IN THE STATE BUDGET.

33F. REMOVAL, DISCIPLINE, RETIREMENT OF CHIEF STATE PROSECUTOR AND STATE PROSECUTORS